

2017-18 Budget Estimates

Public Accounts and Estimates
Committee

Martin Foley MP
Minister for Creative Industries

WEDNESDAY 31 MAY 2017



Victoria's Creative Industries

- Contribute \$22.7 billion to the state economy
- Employ 220,000 Victorians
- Generate \$1.4 billion in exports
- Cultural tourism adds \$1 billion and is one of the top reasons for travel to Victoria
- Growing at double the pace of the economy



2016-17 Highlights

- Rollout of Creative State new programs and initiatives
- Boost for small to medium arts organisations
- New Creative Suburbs program delivered
- First Landmark Work project support – the Silo Art Trail
- New screen industry programs for local businesses and to develop women leaders



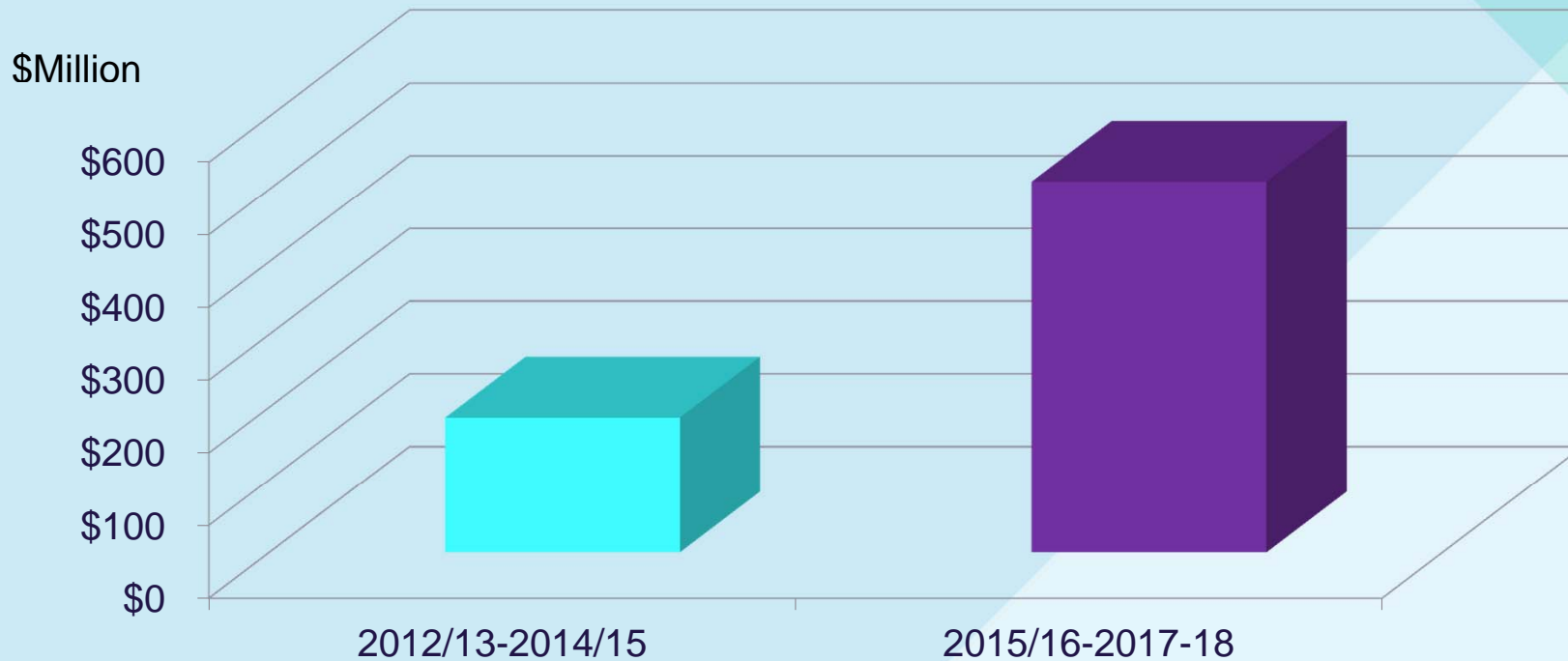
2016-17 Highlights (continued)

- Successful trade missions for design and digital games sectors
- New Victorian design program and Melbourne Design week launched
- New programs for the music industry launched as part of Music Works
- NGV ranked the 19th most popular art museum in the world



New investment in Creative Industries

Funding for new initiatives



2017-18 Budget Initiatives Output

Initiative	Total \$ over 4 years
Australian Rock and Roll Hall of Fame	\$6.8m
Creative Industries Portfolio Operational Maintenance	\$6.7m
Music Cities Convention	\$0.25m
Podcasting Centre at the Wheeler Centre for Books Writing and Ideas	\$0.3m
Sustaining the Successful NGV Exhibition Model	\$28.7m
Victorian Screen Culture	\$10.7m
TOTAL	\$53.4m

2017-18 Budget Initiatives

Asset

Initiative	Total \$ over 4 years
Arts Centre Melbourne Critical Works	\$40m
Australian Centre for the Moving Image Redevelopment	\$5m
Australian Rock and Roll Hall of Fame	\$3.2m
State Library Victoria Redevelopment	\$5m
TOTAL	\$53.2m